

Ring Manager's Checklist

Form:

- 1) Call students out by first name (don't worry about last name)
- 2) Facing the audience, call out the left person first, then the right
- 3) Make sure the judges are ready before starting the form
- 4) Command words
 - 1) "Charyot"
 - 2) "Joonbi"
 - 3) "Your form"
 - 4) "Shijak"
 - 5) "Baro"
 - 6) "Sheer"
- 7) "Audience let's give them a hand", good job, etc (to encourage applause)
- 8) "You may have a seat"
- 5) Give the scorer a moment to collect scores
- 6) Call out the next group
- 7) Let the audience know that you'll be alternating between divisions and awards
- 8) Let parents know that they can go to the medal stand with the kids for photos

Board Breaking:

- 1) Call out students by first name
- 2) Have them bow to the head table / master and the judges first
- 3) Holder asks them what technique they're going to do
 - 1) sometimes, announce to the audience what we're going to see, especially young kids
- 4) Up to 3 tries, let them attempt on their own. After that, you could help hold or encourage
- 5) Have the audience clap for every kid who successfully breaks the board
- 6) Bow once more to the table and judges, and let them have a seat
- 7) Make sure the judges have enough time to score before moving on to the next person

Board breaking notes

- If there is one holder for someone in the division, then all of that division will have one
- If there is a red belt in a division of blue belts or red stripes, then everyone breaks 1, not 2
- After the 3rd attempt, an additional holder can come in to help
- Requested holders are not allowed (ie. "I asked my teacher to hold for me")
- For multiple breaks, if even 1 takes more than 3 attempts, it affects their score
- Ring managers may hold but if not, they can still give commands for holder and kid

Sparring:

- 1) Safety is the number 1 priority
- 2) Make sure all competitors have ALL of their safety gear (if not, they have to

find some to borrow)

3) Students may, but are not required to have a coach. Primarily parents

4) Coaches must remain seated at all times

5) Junior safety rules

1) no head contact

2) controlled contact to the body (sound is the main thing for points)

3) if someone is moving back too much, tell them not to back up too much

4) both competitors must engage within 5-7 seconds, otherwise say "fight"

5) Make sure they stay in bounds. If someone has 2 feet out, warn them to stay in

6) if there is an accidental head shot, then make sure the kid is okay and give a warning to the kicker

7) if there is an intentional head shot, using your judgment you can give a gam jeom (1

point deduction)

8) if there is an injury, tell the timer to "time out", then restart when necessary

6) before the match begins

1) "face front, charyot, kyungye"

2) "face each other, kyungye"

3) "kicking stance, joonbi" (make sure they're far enough apart, usually 2 mats)

4) "1st round, shijak"

5) "kalyo" (when the timer throws the bean bag and says time)

6) "go to your coaches"

- gather up all the score sheets and hand them to the master

- master will decide score

- give the sheets back to judges (make sure initials are on there)

- have fighters come back out

7) "charyot, blue ___ points, red ___ points, kicking stance joonbi"

8) "round 2, shijak"

9) "keuman or baro" (timer throws bean bag again)

10) "face each other, charyot, kyungye"

- gather up score sheets

- master will decide winner

- ask fighters to remove their helmets and face the head table

11) "(color) wins!"

12) "shake hands, and shake the other coaches hand"

7) after the match, see if one of them will move on and if they have to change colors

- blue is always on the top of the bracket, red is on the bottom

8) watch out for kids (or parents) being upset with the results, especially if they lose

- always encourage everyone, telling them that they did a great job

- if a situation unfolds, alert your master or one of the seniors walking around

- tell a disgruntled parent that you're happy to talk about the results later

- never escalate a situation

Awards:

- 1) always make sure the master / scorers have accurately written the places
- 2) make sure you always call the places up in the same order every time
- 3) start with 1st place, then work your way down to 3rd so you can go in reverse order announcing
- 4) have them first face the head table and judges and bow
- 5) "face the audience and smile!" have them bow
- 6) 3rd place, 3rd place, 2nd place, 1st place
- 7) "great job everyone, follow _____ who will show to you to the medal stand"

Hint

When talking to the competitors, don't strain your voice. Only project when you want to engage the audience. Otherwise, save your voice and speak clearly, but within normal volume for command words. You don't want to be yelling all day for 3 waves.

Ring Managers Tips For Success

1) Make Sure Your Ring Runs Smoothly!

- Quickly and efficiently
- Judges and volunteers are on board
- Clearly direct all competitors

2) Involve the Audience!

- An engaged audience is a happy audience
- Encourage them to applause throughout
- You start the clapping, and they will follow

3) Be the Bridge Between the Judges and Master

- Introduce yourself to the staff in your ring, especially if they don't know you
- Maintain proper etiquette and respect (sir and ma'am)
- If there is a discrepancy, the master decides the outcome
- If you feel this is unbalanced, address it later with a senior
- Always support the masters' decisions

4) Keep Things Moving!

- Don't rush, but try to keep the action moving in your ring
- Alternate between performances and awarding of places
- Make sure your assistants (ring runners) know what to do
- Get ID badges for the "on deck" group
- In position to walk competitors to the medal stand
- Know when to get boards ahead of time
- If you're falling behind, don't panic. Just keep things going

5) Endurance!

- Like everyone else, you'll be energized for wave 1, but don't lost it for the next 2

waves

- Your energy and enthusiasm will spread to those working in your ring (set the example)
- Encourage your staff to be back in place ASAP after demo team / lunch
- Check in with your judges and master from time to time to see how they're doing

6) You're Always On Display!

- we tell the judges to watch at all times for fairness in scoring. you do the same
- it's easy to get distracted by audience members or students you know
- you must remain focused on your ring at all times
- watch the competitors, clap for them and always stay on task
- the audience will be watching you and the judges, so be the real deal!